

Know Your Role – 15 points

Create a set of 2 action figures or 4 role playing cards that represent the various status/roles that you take on.

Action Figure

- Draw the figures in the individual packaging
- Include the accessories (props)
- The packaging must include the setting and description of the role
- Half page each

Role Playing Cards

- Draw the cards (props must be visible in the picture)
- List the abilities of each role
- List the weaknesses and strengths
- List the settings that this role is most effective in and least effective in (role conflict)
- Quarter page each





Moss

OPERATING SYSTEM	Windows 8 (beta), Linux, Mac OS X, Chrome OS, Windows 9 (beta)
WEAPON	Flaming Abracadabra
DISLIKES	Music/Swimming
SKILLS	Basic IT, Advanced IT, Elite IT, Epic IT, Cosmic IT, Game System Breaking IT
EQUIPMENT	Nice pressed clothes, Pie Chart Hairstyle, iPhone

STRENGTH 2
WISDOM 18
REFLEXES 4

THE IT CROWD Series 1-4
Special Edition



MAURICE THE DESTROYER

WEAPON	The Sword of Tictennha, Ladder O' Moths
NEXT OF KIN	Zenith & Quasar
HAIR	The Den of the Dragons
MOTTO	"The portal that remaineth closed is a happy one"
ALTERNATIVE MOTTO	"Oh, it is on, my friend!" "It's destroyin' time!"

STRENGTH 20
WISDOM 4
REFLEXES 12

THE IT CROWD Series 1-4
Special Edition

Peter Quill, Star-Lord

2



Legendary Creature — Human Mercenary

Whenever Peter Quill, Star-Lord attacks, gain control of target artefact for as long as you control Peter Quill, Star-Lord.

Sacrifice an artefact: Put Peter Quill, Star-Lord on top of your library.

4/3

416/556 P
NAMECCIAN

Gamora, Galactic Danger



Legendary Creature — Zen Whoberi Assassin

First strike

Creatures your opponents control can't block unless their controller pays for each blocking creature.

Gamora, Galactic Danger gets +1/+1 for each creature blocking it.

3/2

436/556 P
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